

First Grade Mathematics Progress Report Benchmarks 2020-2021

See *Assessment in This Unit* in each unit for sources of evidence.

Observations of student thinking during Classroom Routines, activities, games, and discussions should be used as additional sources of evidence.

<p>Beginning: Requires significant teacher support and/or cues Progressing: Requires some teacher support or teacher prompting Meeting: Meets all benchmarks consistently and independently Exceeding: Meets level M and engages productively and independently with the offered extensions</p>	
Progress Report Item	<p>Term 1 Meeting Consistently and independently... Units 1 and 2</p>
<p>Perseverance Makes sense of problems and perseveres at solving them</p>	<ul style="list-style-type: none"> ● Looks for entry points ● Represents the problem ● Uses related problems ● Checks for reasonableness ● Revises work if something is unreasonable or unclear
<p>Communication Communicates mathematical thinking clearly and precisely, orally and in writing</p>	<ul style="list-style-type: none"> ● Explains and justifies reasoning and can use representations to support thinking ● Listens to and tries to understand classmates' thinking by asking clarifying questions ● Reconsiders their own argument in response to the critique of others ● Builds on the thinking of others ● Specifies the points of agreement and disagreement
<p>Fluently adds within 10</p> <p>*(Do not write on this document! Make a copy of the document, save it to your drive, and insert information relevant to your own class)</p>	<p>Unit 1</p> <ul style="list-style-type: none"> ● Fluency with +1, +2, -1, -2 facts* <ul style="list-style-type: none"> ● Just knows ● Counts on/back to add/subtract 1 or 2* ● Determines which of two pairs of numbers to 10 is greater. <p>*if students are not counting all, but are counting on or back, they are considered fluent at this time of year.</p>
<p>Fluently subtracts within 10</p> <p>*(Do not write on this document! Make a copy of the document, save it to your drive, and insert information relevant to your own class)</p>	<p>Unit 1</p> <ul style="list-style-type: none"> ● Fluency with +1, +2, -1, -2 facts* <ul style="list-style-type: none"> ● Just knows ● Counts on/back to add/subtract 1 or 2* ● Determines which of two pairs of numbers to 10 is greater. <p>*if students are not counting all, but are counting on or back, they are considered fluent at this time of year.</p>

<p>Story Problems Represents and solves story problems involving addition and subtraction within 20</p> <p>see Story Problem Situations Progression or Teacher Note 6 in Unit 3</p>	<p>Unit 1</p> <ul style="list-style-type: none"> • Solves a take from story problem with result unknown. • Solves an add to story problem with result unknown. • Solves a put together story problem with total unknown. • Understands the story and the question • Uses numerical reasoning • Represents problems using drawings and/or physical models
<p>Counts/Reads/Writes Numbers to 120</p> <p>SMP* 1, 6 <i>Note: reversals of a digit is ok; reversing the order of digits in a multi-digit number is not.</i></p>	<p>Unit 1</p> <ul style="list-style-type: none"> • Can count numbers to 30 with accuracy. • Can read numbers to 30 with accuracy • Can write numbers to 30 with accuracy (can be extended to 50, but expectation is to 30)
<p>Place value/unitizing 10s</p>	<p>N/A</p>
<p>Add with Properties/Models/Strategies Uses number line, cube models, and other representations to show thinking and understanding of addition including counting on, and fluency strategies.</p>	<p>Unit 1</p> <ul style="list-style-type: none"> • Adds within 20 • Understands that you can count on/back to add/subtract 1 or 2
<p>Subtract with Properties/Models/Strategies Uses number line, cube models, and other representations to show thinking and understanding of subtraction including counting on, counting back, and fluency strategies.</p>	<p>Unit 1</p> <ul style="list-style-type: none"> • Subtracts within 20 • Understands that you can count back to subtract 1 or 2
<p>Measurement, and Data</p>	<p>N/A</p>

Geometry	Unit 2 Uses geometric language to describe and identify important attributes and uses those attributes to sort familiar 2D shapes.
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